PRACTICE-PROJECT8

conversion of string to stringBuffer and stringBuilder –

**package** demo;

**public** **class** World {

// Main driver method

**public** **static** **void** main(String[] args)

{

// Creating objects of StringBuffer class

StringBuffer sbr = **new** StringBuffer("World");

StringBuilder sbdr = **new** StringBuilder("Hello");

// Converting StringBuffer object to String

// using toString() method

String str = sbr.toString();

// Printing the above string

System.***out***.println(

"StringBuffer object to String : ");

System.***out***.println(str);

// Converting StringBuilder object to String

String str1 = sbdr.toString();

// Printing the above string

System.***out***.println(

"StringBuilder object to String : ");

System.***out***.println(str1);

// Changing StringBuffer object sbr

// but String object(str) doesn't change

sbr.append("ForWorld");

// Printing the above two strings on console

System.***out***.println(sbr);

System.***out***.println(str);

}

}